

	barn 4	elgis 4	haden 4	kiltak 4	virgil 4
acrobatics	0	3	2	3	6
animal handling	4	0	-1	1	1
arcana	4	1	3	-1	1
athletics	2	4	-1	5	1
deception	1	-1	5	0	4
history	0	4	3	-1	1
insight	7	0	-1	3	1
intimidation	1	-1	5	2	2
investigation *	0	3	1	-1	1
medicine	6	0	-1	1	1
nature	3	2	1	1	1
perception	4	2	-1	3	1
performance	1	-1	3	0	2
persuasion	1	-1	7	2	6
religion	6	1	1	-1	2
sleight of hand	0	1	2	3	8
stealth	0	1	2	3	8
survival	4	0	-1	3	3

bold red = character is highest

green background = character has proficiency, can help

When I can, I'll try to (1) ask the character with the highest skill to do the skill check, and (2) ask another character with proficiency to help, giving the first character advantage on the roll.

So for example, I would ask Barn to do a Nature check (skill level 3) and ask Kiltak (who's proficient) to help.

* Although Elgis has the highest investigation, no one has proficiency to help him. I believe that advantage from help gives an average of about +4 on your die roll. So the party is probably better off having Haden or Virgil roll Investigation and having Elgis (who is proficient) help.